



Loop



ACTIVITY GUIDE

Shine Your Light
Week 3: Shiny Respect

Guess My Rules

A fun game to bring an element of The Loop Show to life for students to try out.

Activity Objective

Figure out what the dealer's rules are.

You'll Need

- Deck of cards (1 per group)
- Guess My Rules activity supplement (1 per group)

Instructions

Note: To keep this game as sanitary as possible, do not allow students to touch the cards. You may choose to use hand sanitizer before and after this activity.

1. **Say:** Let's play a game just like the Guess My Rules game Ricky and Jayme played with Quizman today.
2. Give yourself room to play. You'll need a good area to place cards that will fit your rule, and another good area to place cards that don't fit your rule. Try playing around a table or in a circle on the floor so all students can see both areas of cards.
3. **Choose** a rule from the Guess My Rules activity supplement.
4. **Recommended:** Start with the Basic Challenge first, then work your way up to the Mega Challenge as time allows.
5. **Shuffle** cards.
6. **Tell** students to try to guess what your rule is as soon as they think they can guess the pattern.
7. **Flip** the top card.
8. If it **fits your rule**, say, "This fits my rule," and place the card face-up in the area in front of you on your **right**.
9. If it **does not fit your rule**, say, "This doesn't fit my rule," and place the card face-up in the area in front of you on your **left**.
10. **Repeat** steps 6-8, placing cards next to one another (not on top of one another) in the areas they belong to based on your rule.
11. **Stop** playing when someone correctly guesses your rule or until students give up.
12. **Play again** as time allows using different rules from other challenge levels if desired.